

West Linn–Wilsonville School District

The Arts – Course Statement

Course Title: Clay and Animation II

Length of Course: Semester
Number of Credits: 1
Grade Level: 9, 10, 11, 12
Prerequisites: Clay and Animation I
CIM Work Samples Offered in Course: None

Date of Description/Revision: July 2006

Course Overview

This course is intended for students who excelled in Clay and Animation I and have a talent and passion for 3D stop motion animation. Students will create film projects of their own design. Outstanding films will be submitted to Portland area film festivals and contests as well as to local public access television stations. (Students may be combined with Clay and Animation I students.)

Essential Questions

Concepts providing focus for student learning

- What is art?
- How do I know what “good” art is?
- Why do we create?
- What do I find beautiful?
- What is an Artist?
- What makes a good story?
- How do artists come up with ideas?
- How can I best use materials and the elements and principles of design to visually depict my ideas?
- How do people and animals move?

Proficiency Statements

- Upon completion of course, students will be able to:
- Create an original 3D animation with an inventive storyline.
 - Create characters that have personality.
 - Create characters that move believably.
 - Be able to use technology to film their animations.
 - Be able to use technology to edit their work.
 - Be able to use critique to give appropriate feedback to their peers.

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<ul style="list-style-type: none">• Be able to use the art of critique to evaluate their own work.	
General Course Topics/Units & Timeframes	
A. Write Storyline	2 weeks
B. Create Characters and Sets	3 weeks
C. Film Movie	10 weeks
D. Edit Movie	3 weeks
Resources	
<ul style="list-style-type: none">• Video: Nick Parks' works• Video: Will Vinton Studios' works• Text: Various animation books and periodicals• Other: Online animation resources	