

The background of the slide is a vibrant, multi-colored gradient that resembles a rainbow, transitioning from blue on the left to red on the right. Overlaid on this gradient is a semi-transparent image of the Earth, showing continents and oceans. The text is centered and written in a large, bold, white sans-serif font.

**Refraction:  
The “bending” or  
direction change  
of light**

# Refraction in action...



**Light Refraction  
by Water**



**Figure 3**

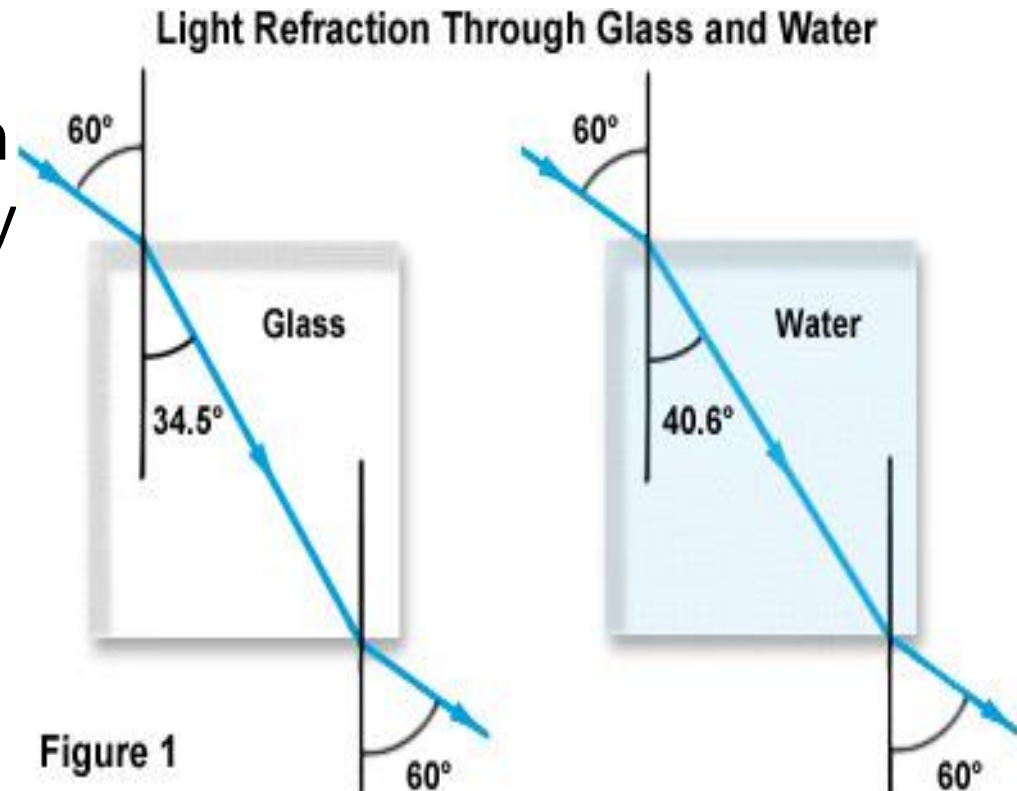
# Refraction

Water is acting like a lens, flipping the image.



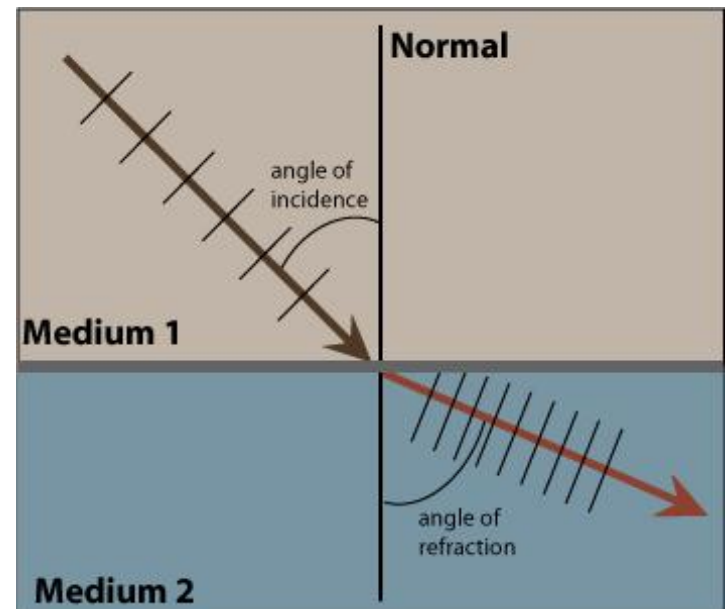
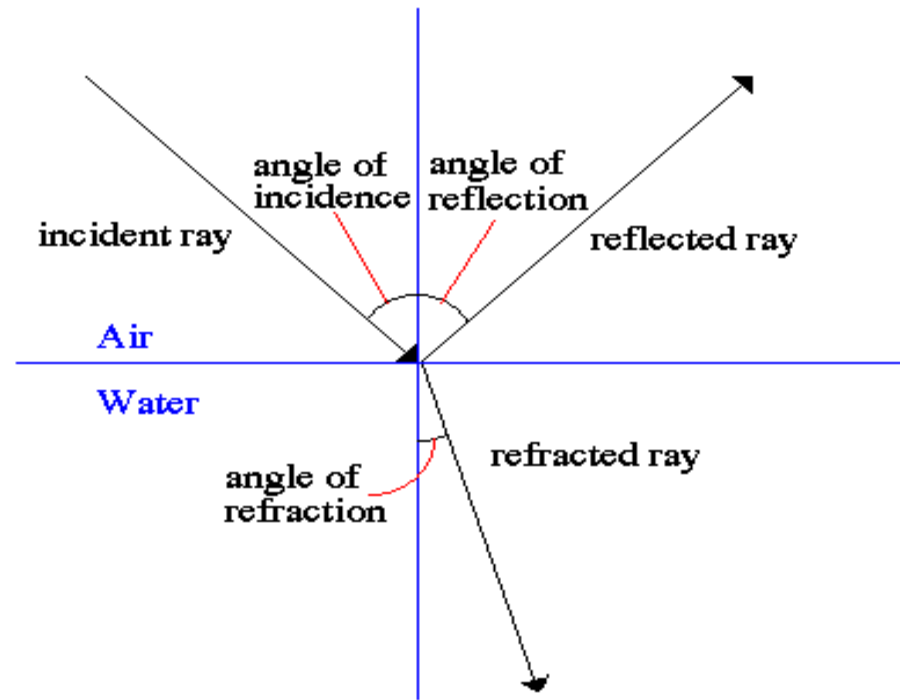
# Refraction: The bending of light.

- The Refraction of Light most often occurs as light moves from one medium or material, to another, such as moving from air into water. The water is more optically dense than the air – this means that in the water, the light actually travels slightly slower. This ‘drag’ on the speed of the light causes the path of the light to bend as it moves from the air to the water. (Does not bend when 90 degrees to medium surface)

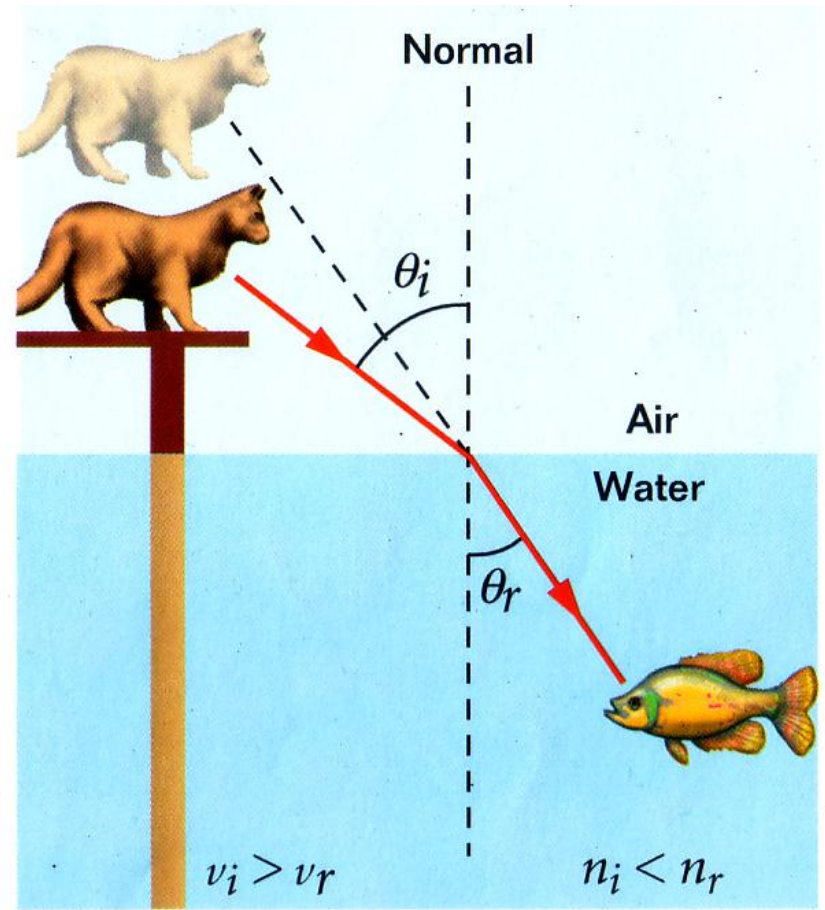
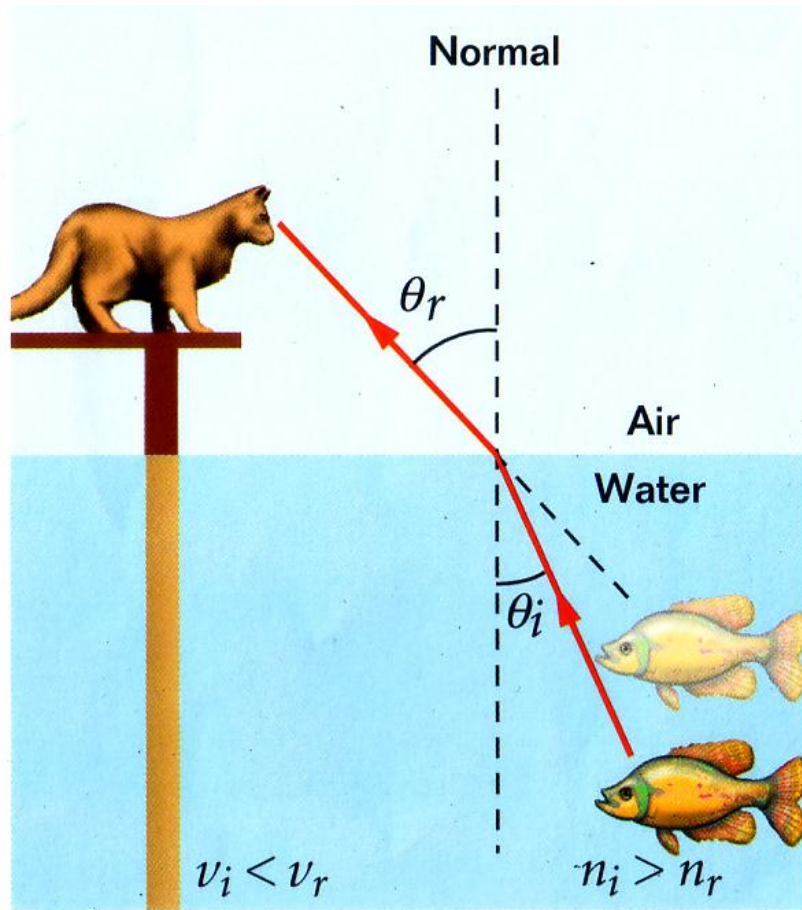


## Reflection and Refraction

- Here we can see both reflection and refraction occurring at a medium boundary.
- When light goes from a less optically dense medium to a more dense medium it bends **toward** the normal (top). If it goes from more dense to less it bends **away** from the normal (bottom).

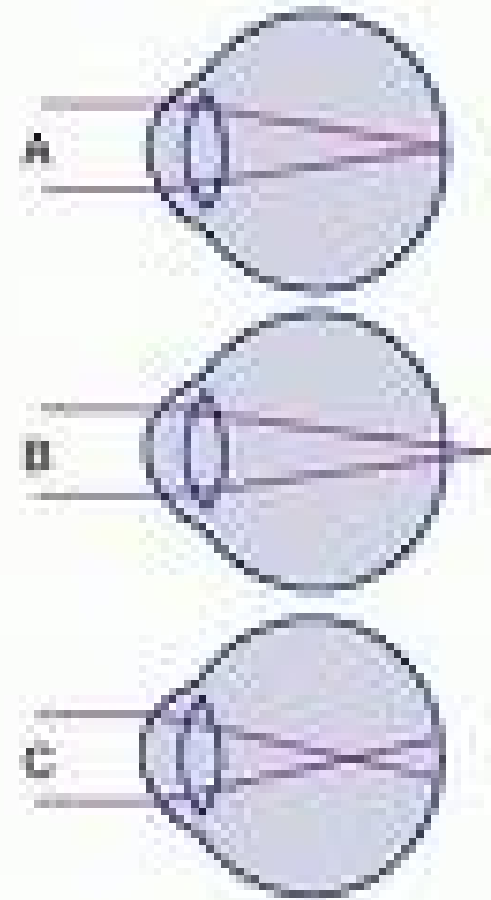
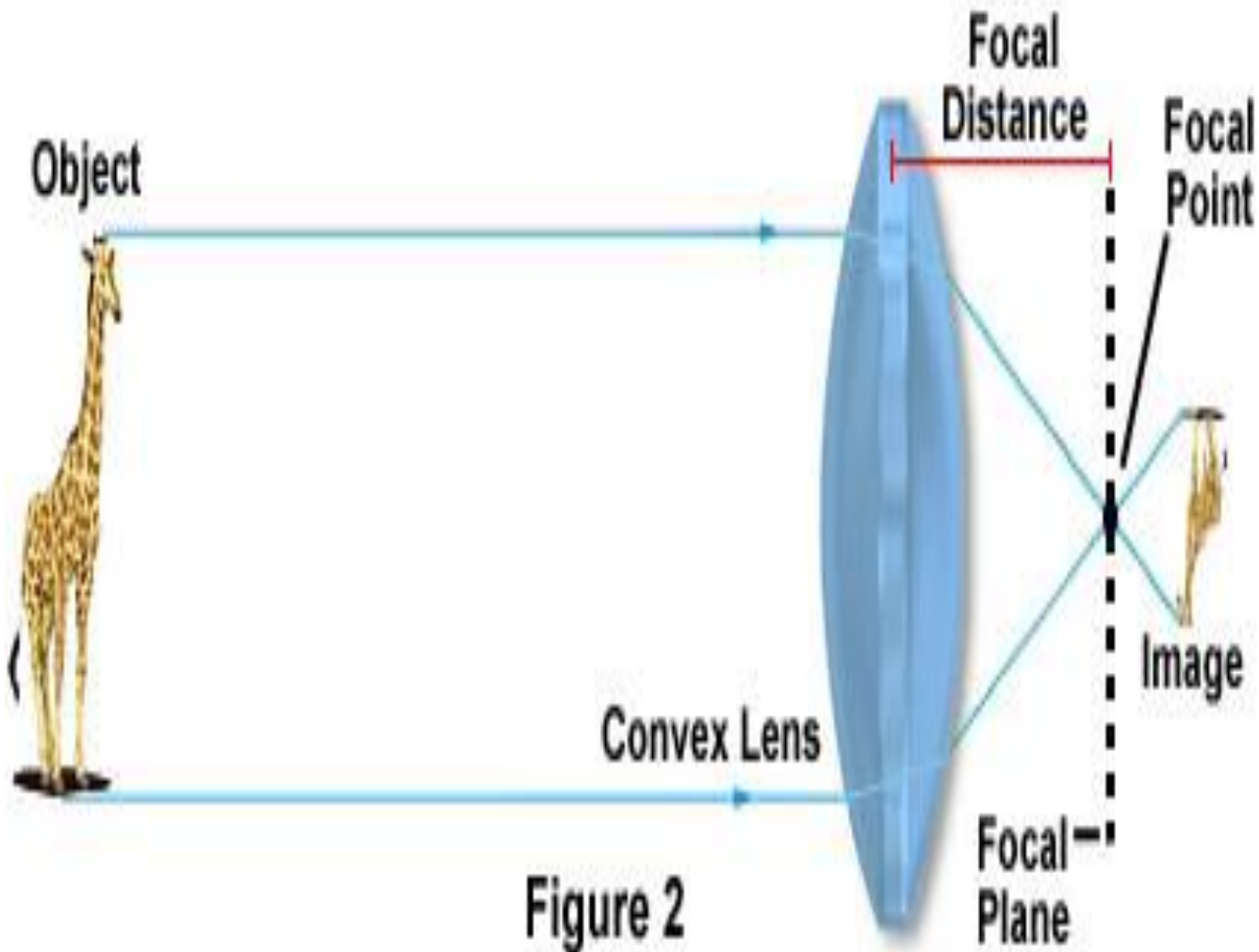


# Where do you see refracted images?



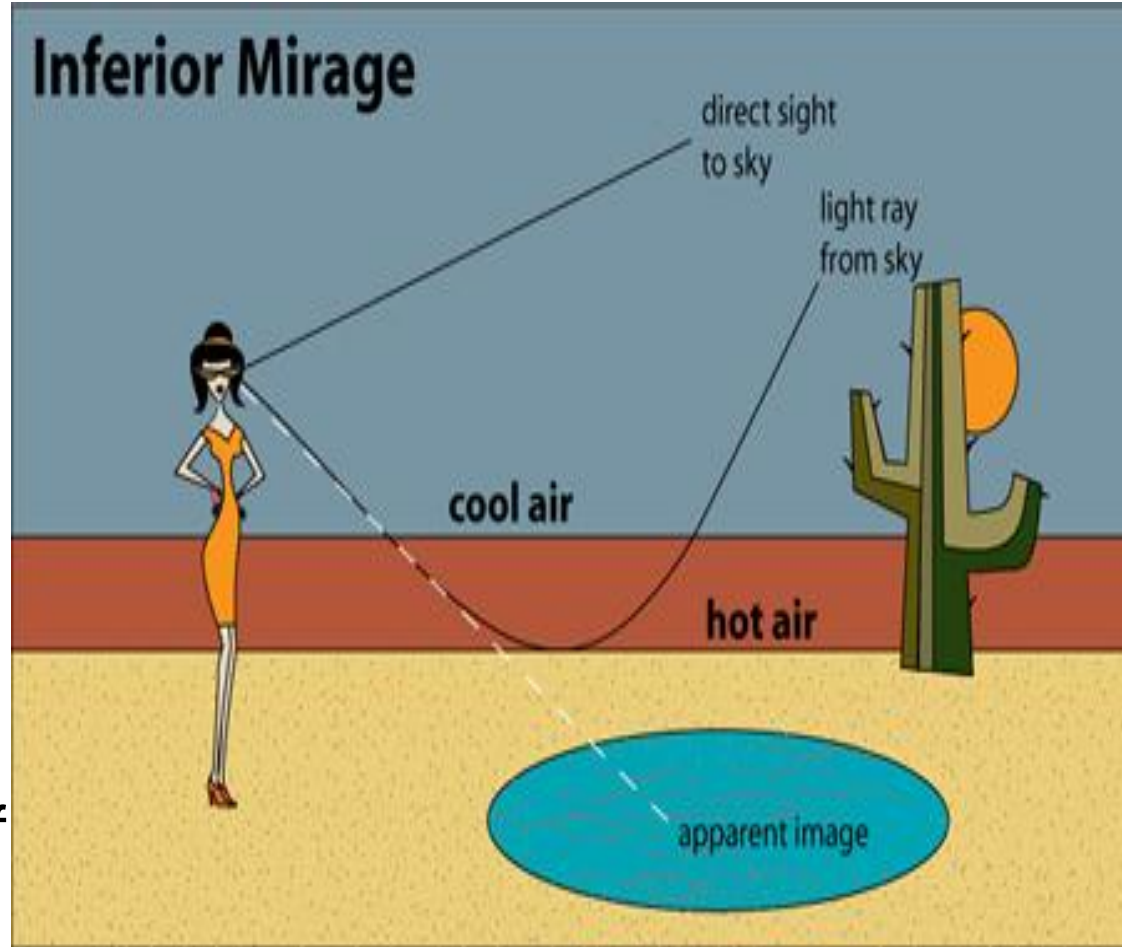
# More effects...

## Image Formation with a Convex Lens



# Mirage

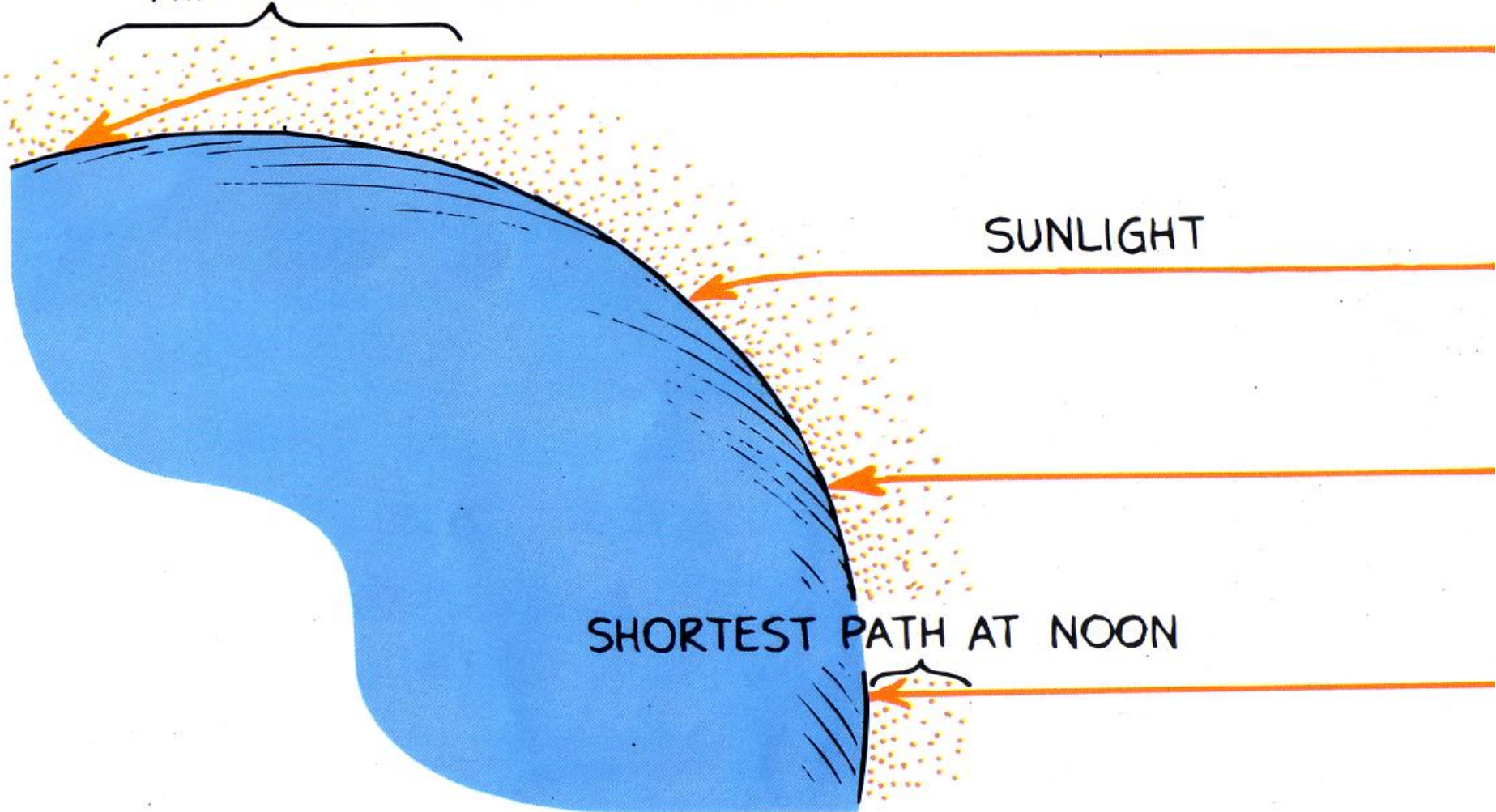
Let's examine the situation in a desert where mysterious pools of water appear for the thirsty travelers. The light is coming down to the Earth's surface at a severe angle is actually bent by the different layers of air, curving upwards to arrive at our eyes. When this light arrives at our eyes, we see the bright blue sky, but this blue area appears on the surface of the Earth. This gives the illusion of light bouncing off water on the surface of the sand.





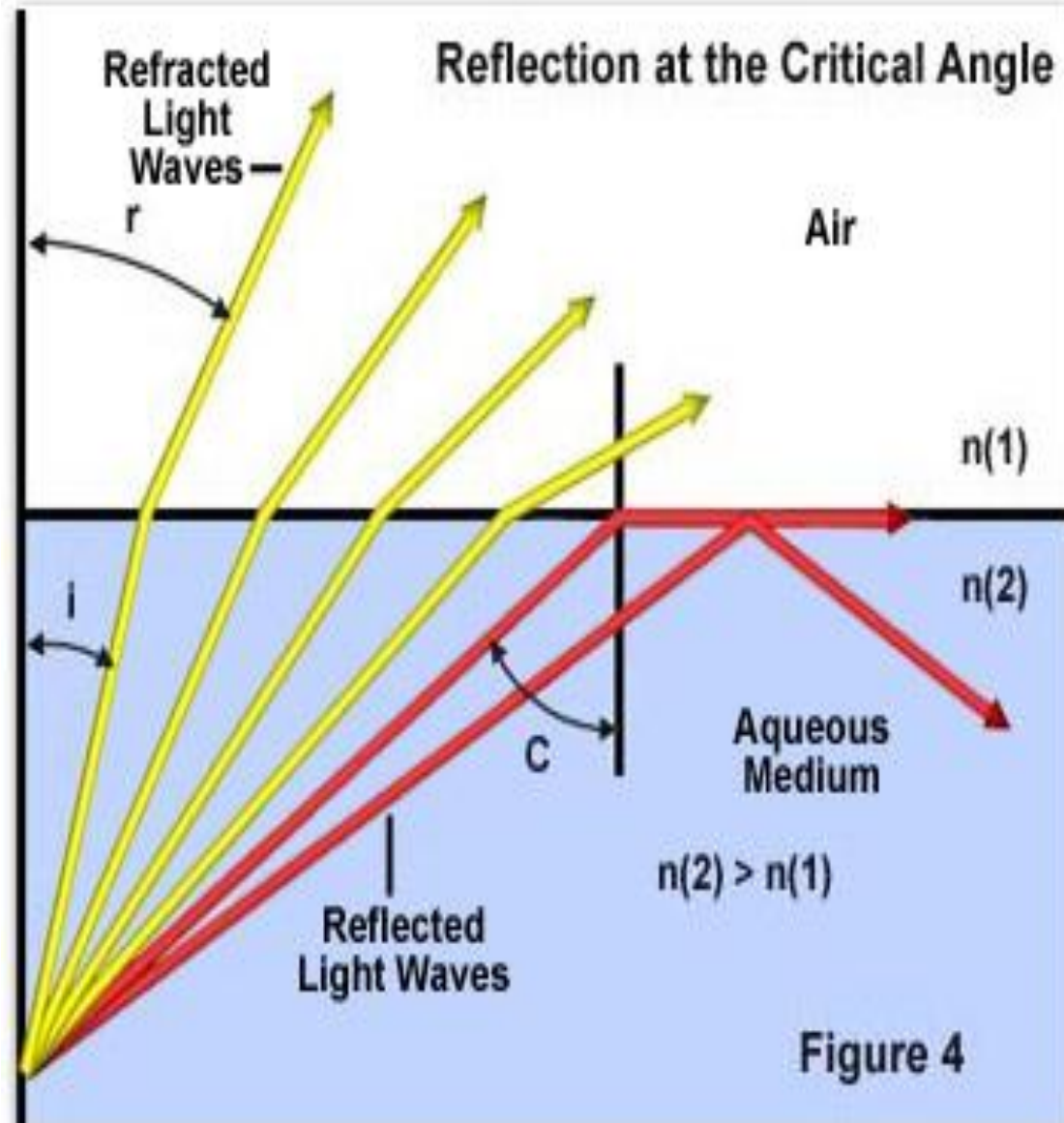
# How can you see the sun after it sets?

GREATEST PATH OF SUNLIGHT THROUGH  
ATMOSPHERE IS AT SUNSET (OR SUNRISE)



# Total internal reflection

- There is a specific angle at which light will not refract through at a medium boundary but will reflect instead. This specific angle is called **the critical angle**.



• <http://www.learnerstv.com/animation/animation.php?ani=102&cat=physics>

# Total internal reflection



# Index of refraction

- The index of refraction is a value (ratio) which represents how much slower light travels in a medium compared to light traveling through a vacuum (or air).
- The index of refraction,  $n$ , of other transparent materials is defined through the equation:.....
- where  $c$  is the speed of light ( $3 \times 10^8 \text{ m/s}$ ), and  $v$  is the velocity of light in that material.
- Because the refractive index of a vacuum is defined as 1.0 and a vacuum is devoid of any material, the refractive indices of all transparent materials are therefore greater than 1.0. For most practical purposes, the refractive index of light through air (1.0003) can be used to calculate refractive indices of unknown materials.

$$n = \frac{c}{v}$$

# Some index values for various mediums....

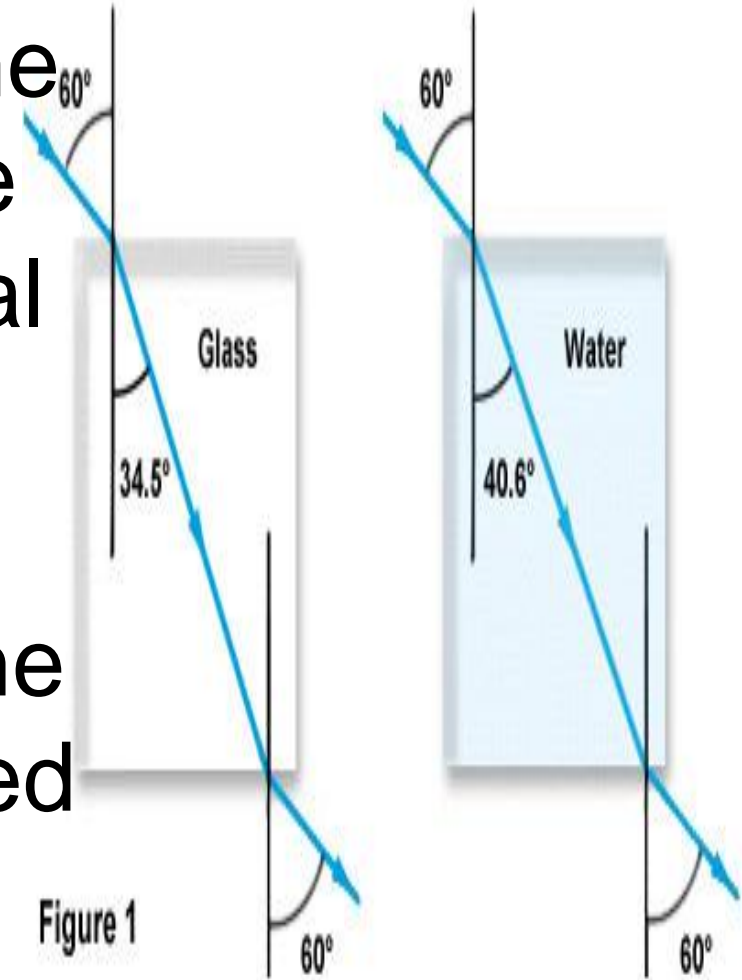
<b>Material</b>	<b>Refractive Index</b>
<b>Air</b>	<b>1.0003</b>
<b>Water</b>	<b>1.33</b>
<b>Glycerin</b>	<b>1.47</b>
<b>Immersion Oil</b>	<b>1.515</b>
<b>Glass</b>	<b>1.52</b>
<b>Flint Glass</b>	<b>1.66</b>
<b>Diamond</b>	<b>2.42</b>
<b>Zircon</b>	<b>1.92</b>

- The angle of refracted light is dependent upon both the angle of incidence and the composition of the material into which it is entering.

- Light will pass into the boundary at an angle to the normal and will be refracted according to ***Snell's Law***:

- $n_i \cdot \sin(\theta_i) = n_r \cdot \sin(\theta_r)$

Light Refraction Through Glass and Water



The Math

# Putting it all together...

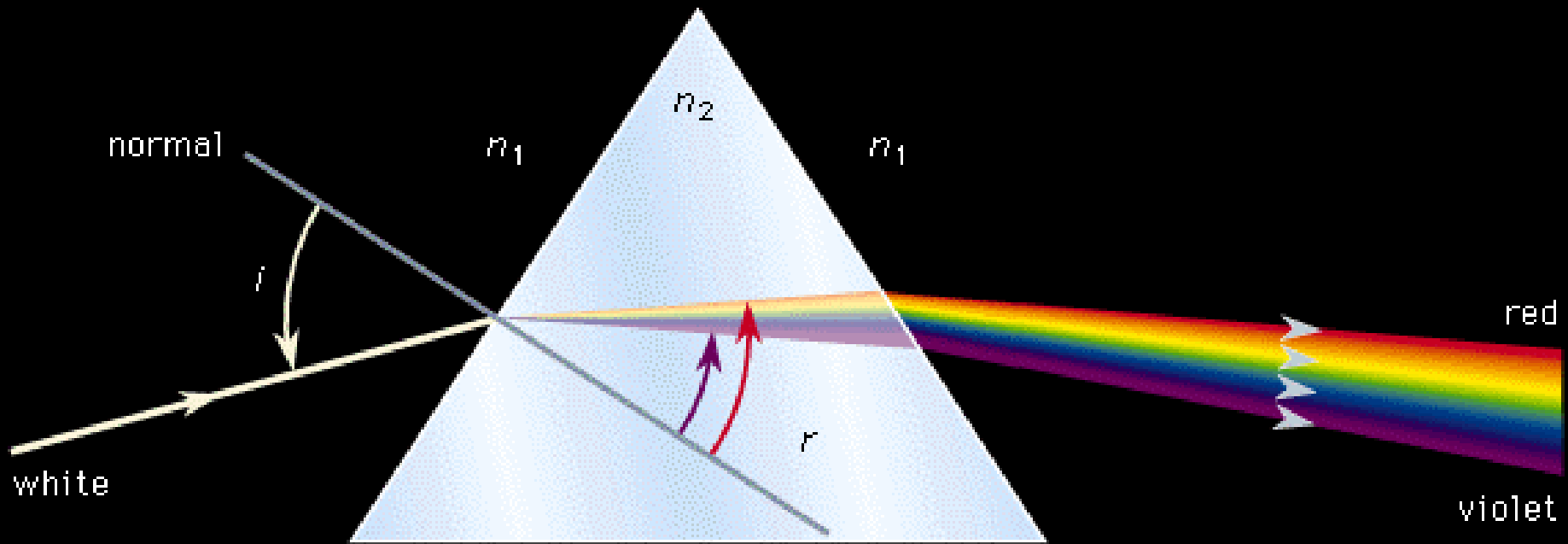
$$n_i \cdot \sin(\theta_i) = n_r \cdot \sin(\theta_r)$$

$$\frac{n_r}{n_i} = \frac{v_i}{v_r} = \frac{\sin(\theta_i)}{\sin(\theta_r)}$$

Where  $i$  = incident medium and  $r$  = refracted medium.

[http://www.animations.physics.unsw.edu.au/jw/light/Snells\\_law\\_and\\_refraction.htm](http://www.animations.physics.unsw.edu.au/jw/light/Snells_law_and_refraction.htm)

# Different wavelengths of light refract different amounts



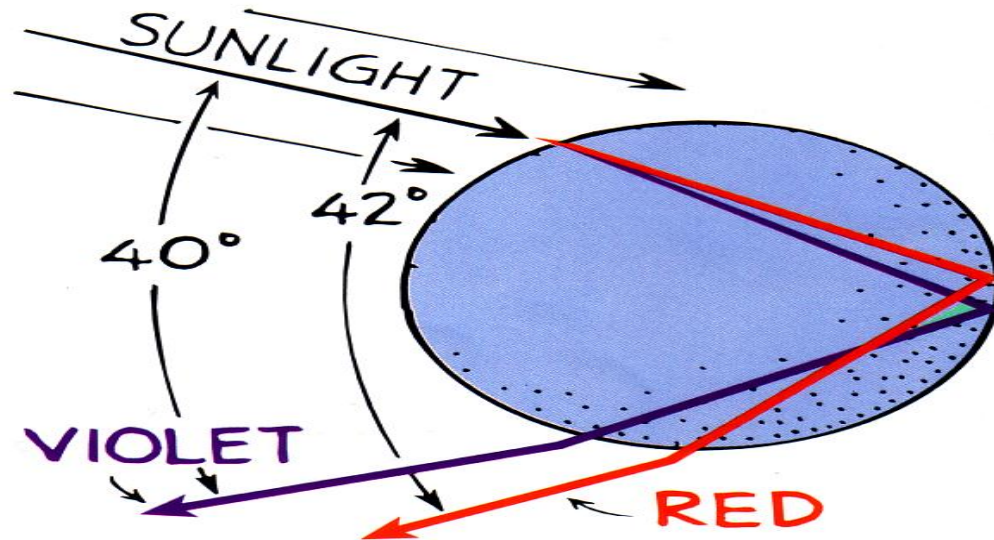
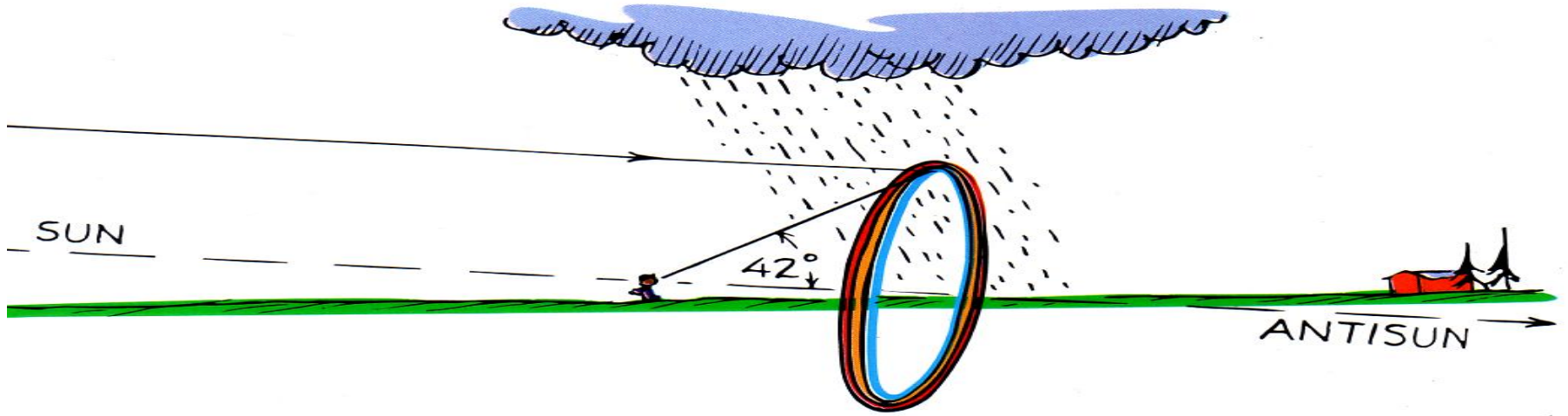
The angles  $i$  and  $r$  that the rays make with the normal are the angles of incidence and refraction. Because  $n_2$  depends upon wavelength, the incident white ray separates into its constituent colours upon refraction, with deviation of the red ray the least and the violet ray the most.

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Which color of light refracts most? It has the smallest wavelength.



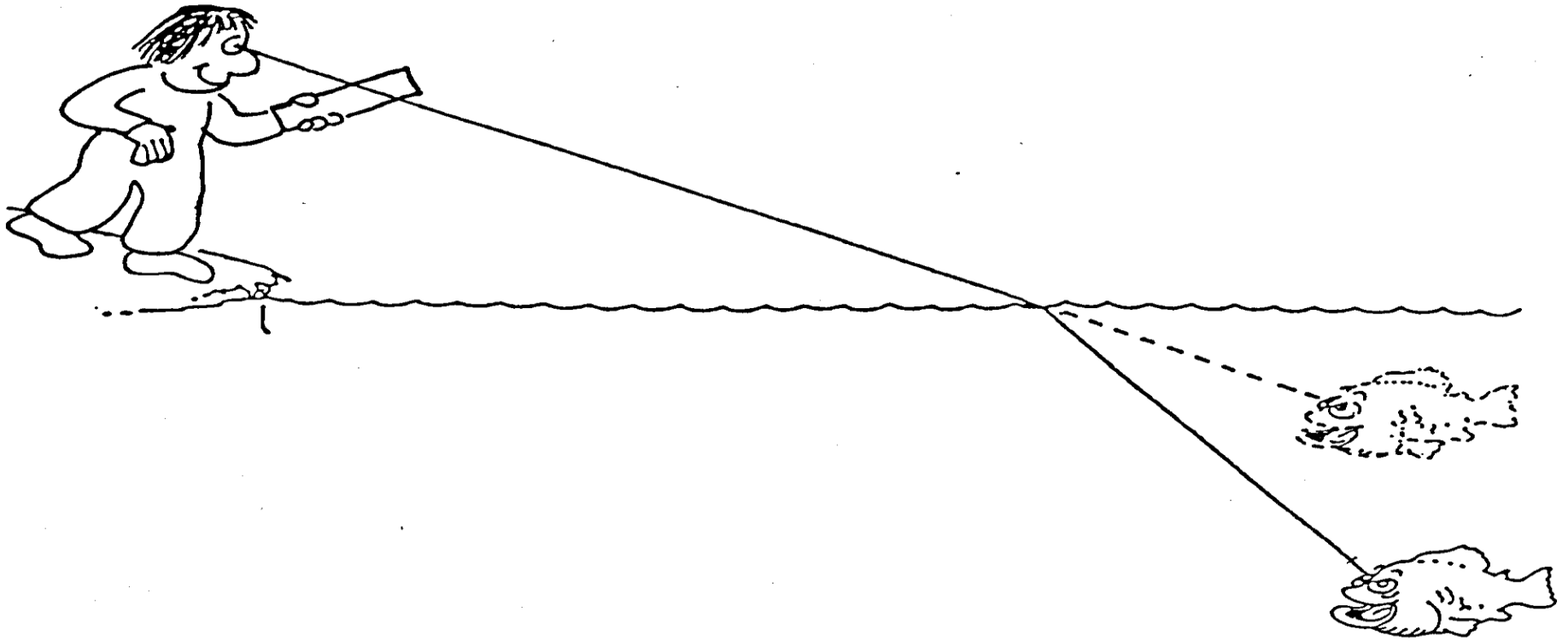
# How a rainbow is produced.



# Different colors of light refract different amounts....

<b>Material</b>	<b>Blue (486.1 nm)</b>	<b>Yellow (589.3 nm)</b>	<b>Red (656.3 nm)</b>
<b>Crown Glass</b>	<b>1.524</b>	<b>1.517</b>	<b>1.515</b>
<b>Flint Glass</b>	<b>1.639</b>	<b>1.627</b>	<b>1.622</b>
<b>Water</b>	<b>1.337</b>	<b>1.333</b>	<b>1.331</b>
<b>Cargille Oil</b>	<b>1.530</b>	<b>1.520</b>	<b>1.516</b>
<b>Carbon Disulfide</b>	<b>1.652</b>	<b>1.628</b>	<b>1.618</b>

# Question



BRUNO WISHES TO "SPEAR" A FISH WITH A LASER. SHOULD HE AIM THE LASER BEAM ABOVE, BELOW, OR DIRECTLY AT THE OBSERVED FISH TO MAKE A DIRECT HIT ?